

Open Elective courses offered by the Department of Computer Science

Course Code: OEC1

Course Credits: 03

Total Contact Hours: 42

Formative Assessment Marks: 40

Course Title: C Programming Concepts

Hour of Teaching/Week: 03

SEE: 60

Course Outcomes (COs):

After completing this course satisfactorily, a student will be able to:

- Confidently operate Desktop Computers to carry out computational tasks
- Understand working of Hardware and Software and the importance of operating systems
- Understand programming languages, number systems, peripheral devices, networking, multimedia and internet concepts
- Read, understand and trace the execution of programs written in C language
- Write the C code for a given problem
- Perform input and output operations using programs in C
- Write programs that perform operations on arrays

Unit – 1

Fundamentals of Computers: Introduction to Computers - Computer Definition, **8 hrs** Characteristics of Computers, Evolution and History of Computers, Types of Computers, Basic Organisation of a Digital Computer; Number Systems – different types, conversion from one number system to another; Computer Codes – BCD, Gray Code, ASCII and Unicode; Boolean Algebra – Boolean Operators with Truth Tables; Types of Software – System Software and Utility Software; Computer Languages - Machine Level, Assembly Level & High Level Languages, Translator Programs – Assembler, Interpreter and Compiler; Planning a Computer Program - Algorithm, Flowchart and Pseudo code with Examples.

Unit – 2

Introduction to C Programming: Over View of C; History and Features of C; Structure **10 hrs** of a C Program with Examples; Creating and Executing a C Program; Compilation process in C.

C Programming Basic Concepts: C Character Set; C tokens - keywords, identifiers, constants, and variables; Data types; Declaration & initialization of variables; Symbolic constants.

Input and output with C: Formatted I/O functions - printf and scanf, control strings and escape sequences, output specifications with printf functions; Unformatted I/O functions to read and display single character and a string - getchar, putchar, gets and puts functions.

Unit – 3

C Operators & Expressions: Arithmetic operators; Relational operators; Logical **8 hrs**

operators; Assignment operators; Increment & Decrement operators; Bitwise operators; Conditional operator; Special operators; Operator Precedence and Associativity; Evaluation of arithmetic expressions; Type conversion.

Control Structures: Decision making Statements - Simple if, if_else, nested if_else, else_if ladder, Switch-case, goto, break & continue statements; Looping Statements - Entry controlled and Exit controlled statements, while, do-while, for loops, Nested loops.

Unit - 4

Arrays: One Dimensional arrays - Declaration, Initialization and Memory representation; **8 hrs**
Two Dimensional arrays - Declaration, Initialization and Memory representation.

Strings: Declaring & Initializing string variables; String handling functions - strlen, strcmp, strcpy and strcat; Character handling functions - toascii, toupper, tolower, isalpha, isnumeric etc.

Unit – 5

User Defined Functions: Need for user defined functions; Format of C user defined **8 hrs** functions; Components of user defined functions - return type, name, parameter list, function body, return statement and function call; Categories of user defined functions - With and without parameters and return type.

Text Books

1. Pradeep K. Sinha and Priti Sinha: Computer Fundamentals (Sixth Edition), BPB Publication
2. E. Balgurusamy: Programming in ANSI C (TMH)

References

1. Kamthane: Programming with ANSI and TURBO C (Pearson Education)
2. V. Rajaraman: Programming in C (PHI – EEE)
3. S. ByronGottfried: Programming with C (TMH)
4. Kernighan & Ritchie: The C Programming Language (PHI)
5. Yashwant Kanitkar: Let us C
6. P.B. Kottur: Programming in C (Sapna Book House)